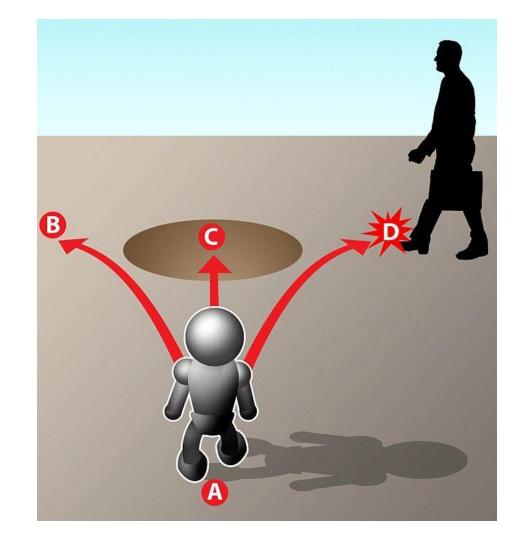


After





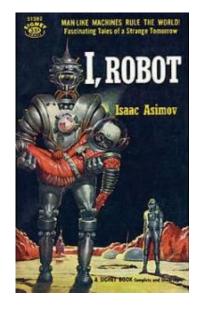
An Ethical Rule

IF for all robot actions, the human is equally safe THEN (* default safe action *) output safe robot actions ELSE (* ethical action *)

output robot action for least unsafe human outcome

Asimov's three laws of robotics

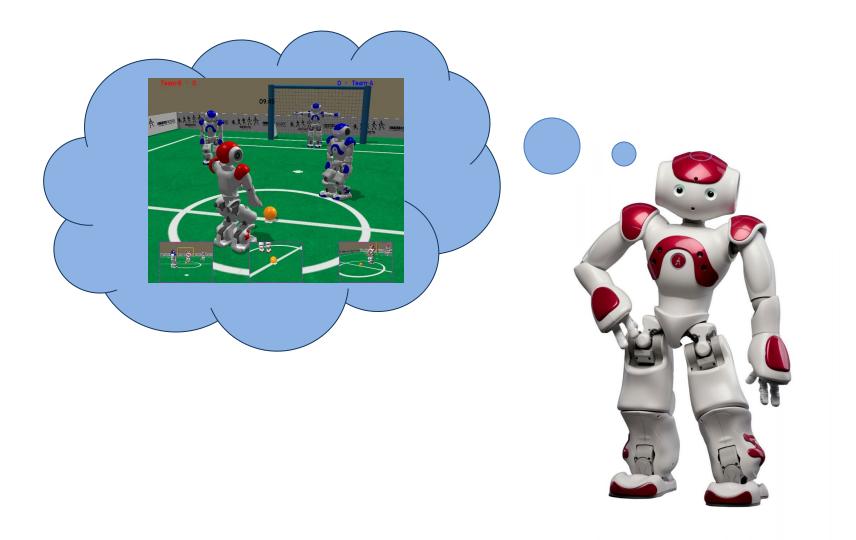
- a robot may not injure a human being or, through inaction, allow a human being to come to harm;
- 2. a robot *must obey* any orders given to it by human beings, except where such orders would conflict with the first Law, and
- 3. a robot *must protect its own existence* as long as such protection does not conflict with the first or second Law.



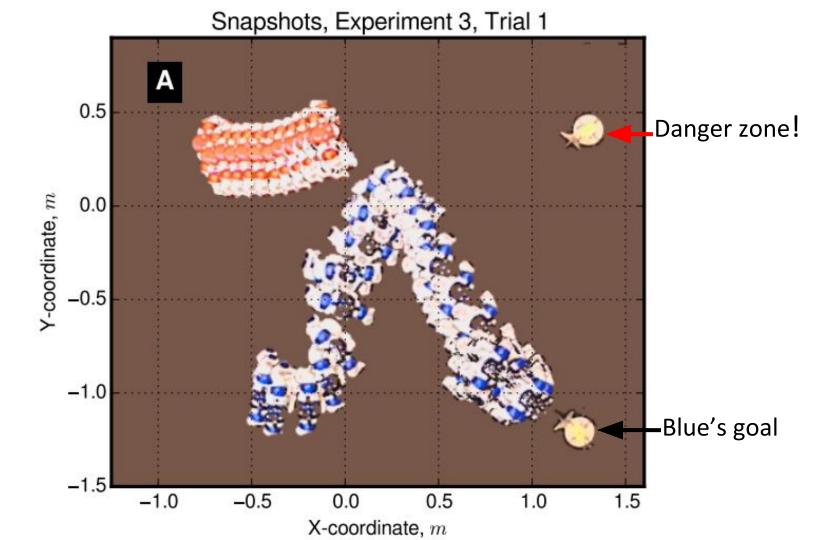


Webots simulation of NAO robot soccer

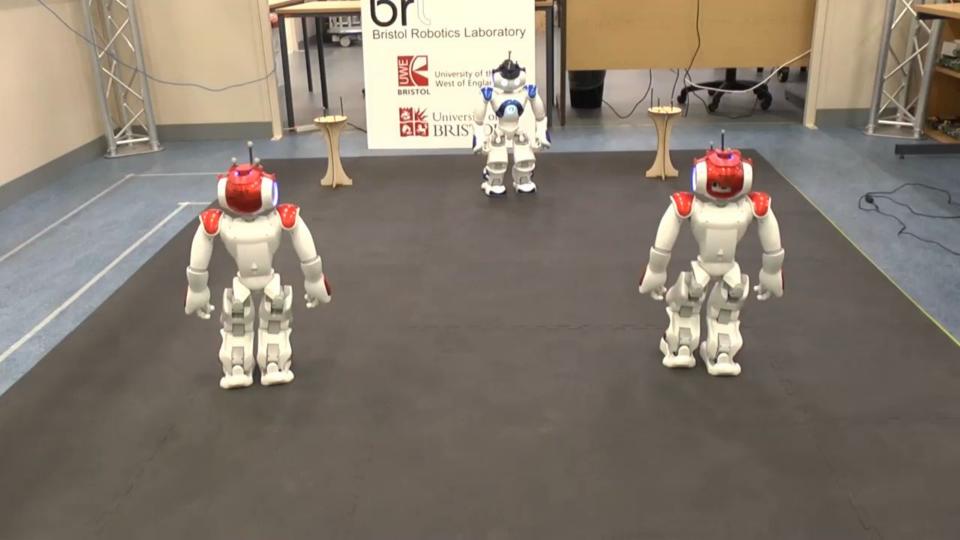
Credit: Webots









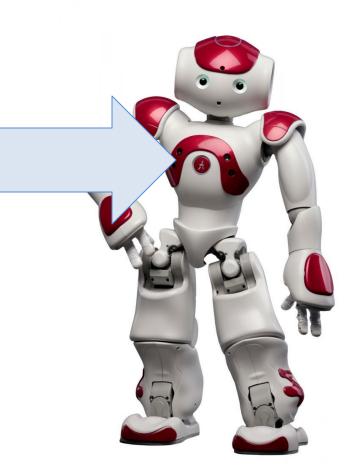




An ethical zombie

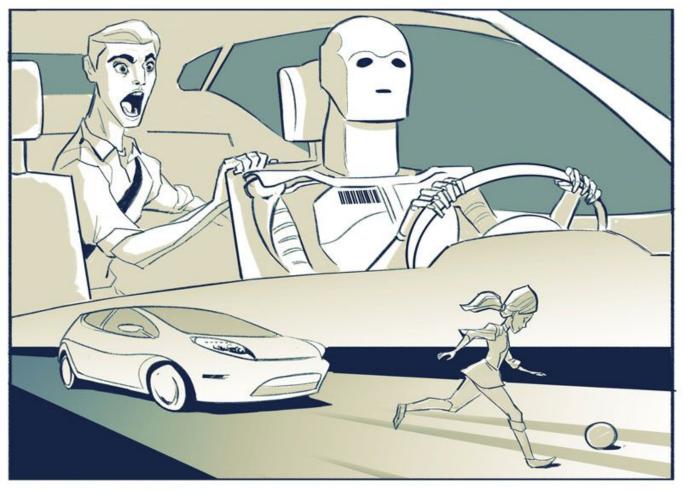


Ethical black box





We don't need a major breakthrough in AI to build an ethical robot



Credit: Craig Berry

