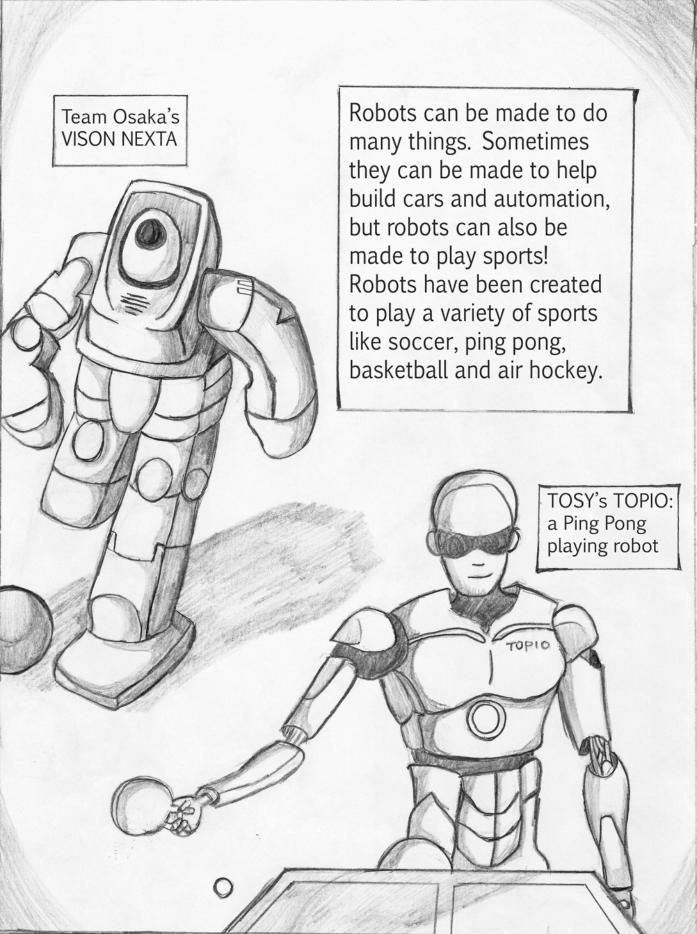


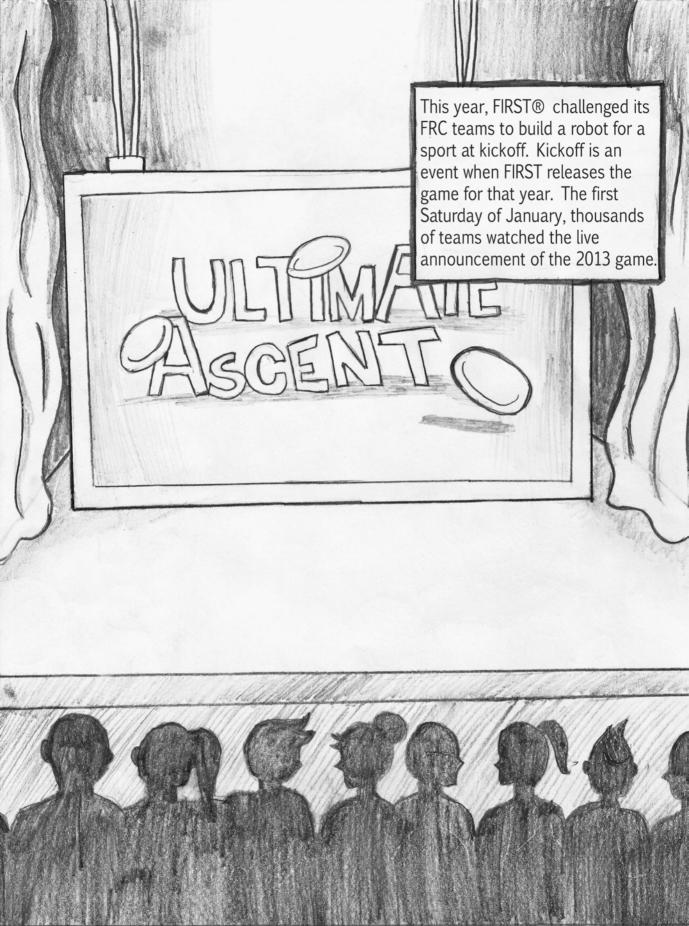
An Ultimate Frisbee Playing Robot

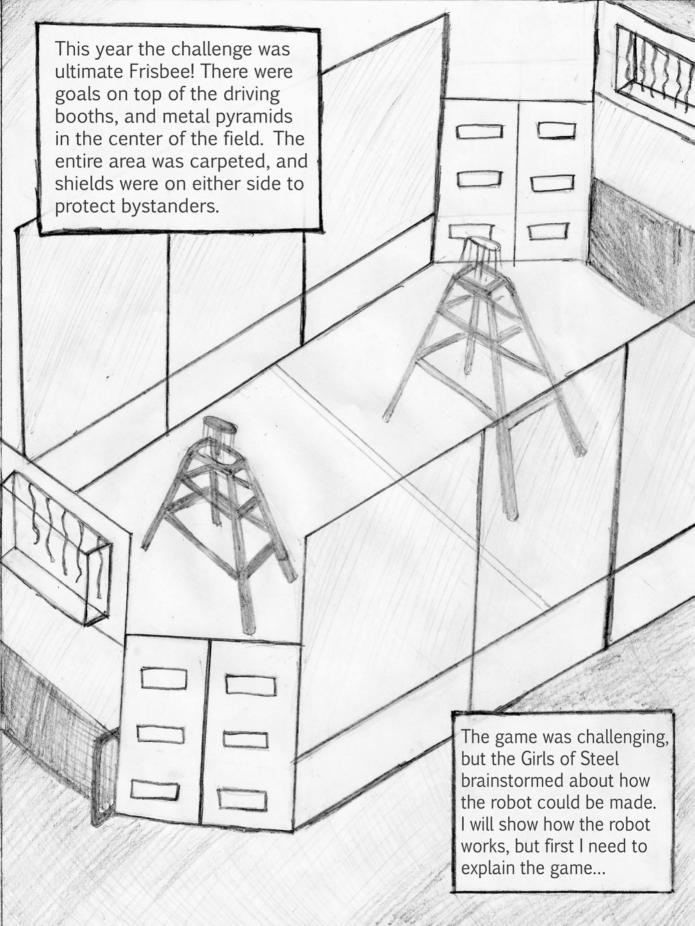
FIRST TEAM 3504

The Girls Of Steel Mentored by Carnegie Mellon University Field Robotics Center

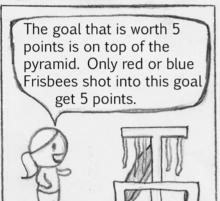
By: Lynn Urbina, a Member of Team 3504

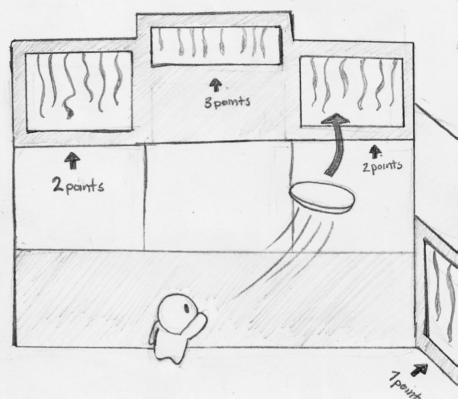


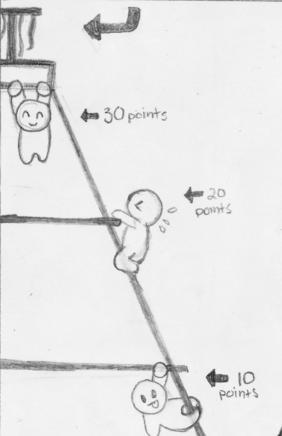




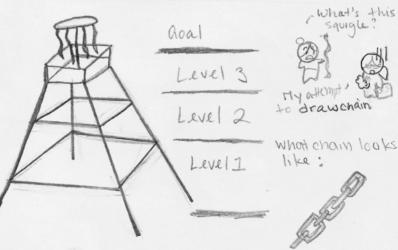
There are a total of five goals for each side. They are worth 1, 2, 3 and 5 points, depending on which one the Frisbee gets in.

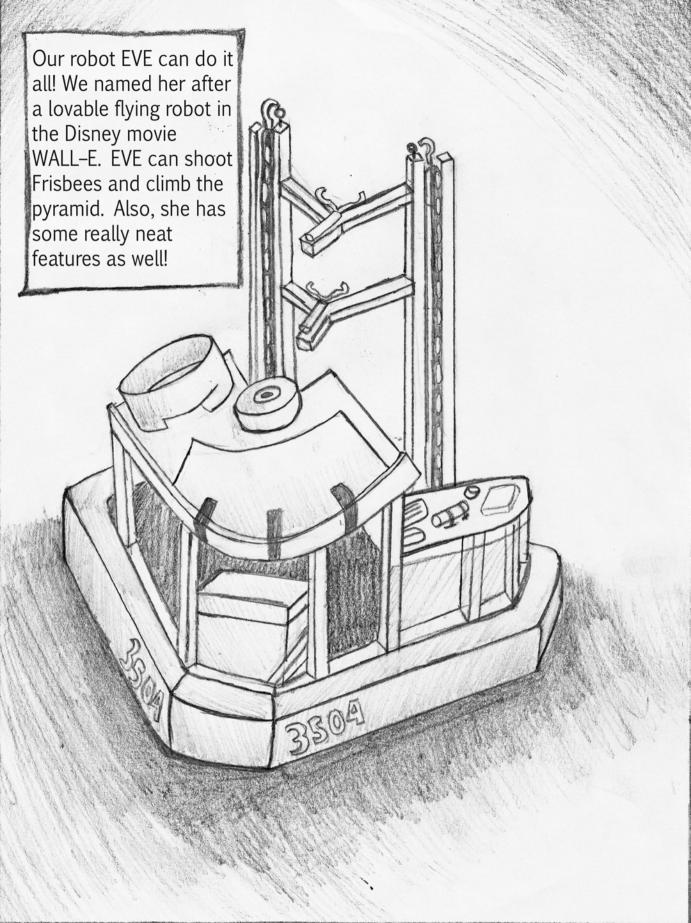


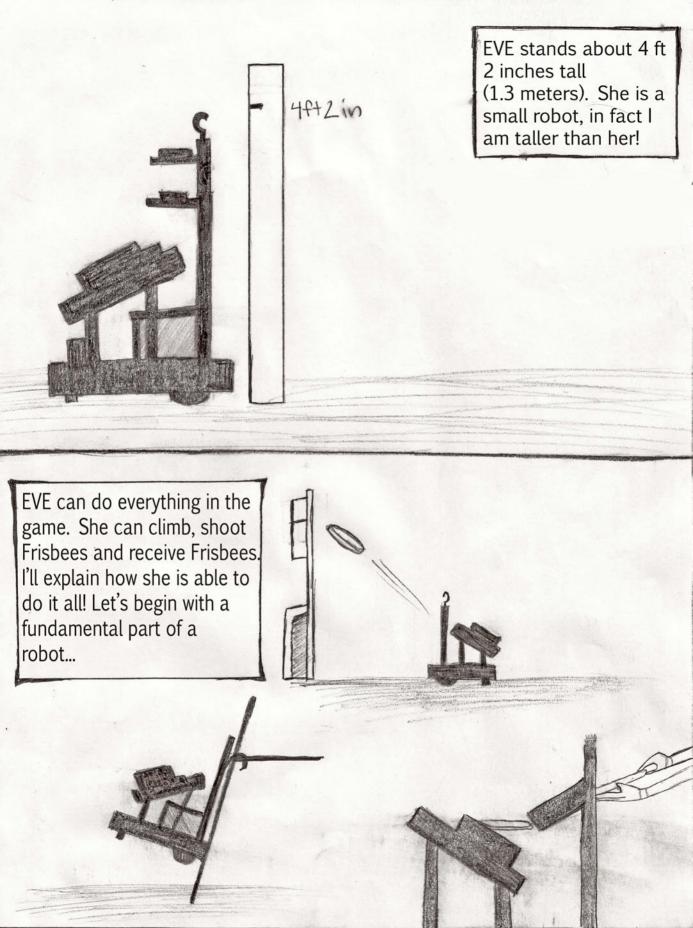




The pyramid is the most interesting part of the game. In the last 30 seconds, robots could climb the rungs of the metal pyramid to get points. The robot had to be off the floor in order to earn points. Getting on the first rung is worth 10 points, the second rung is worth 20, and the top rung is worth 30 points.

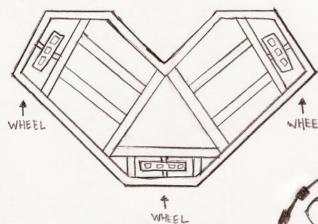






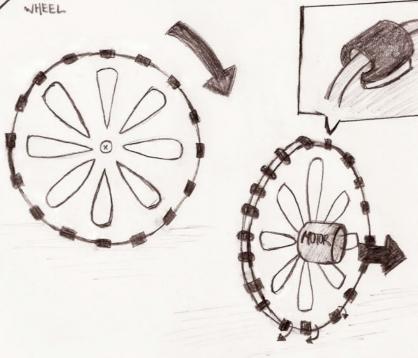
THE CHASSIS

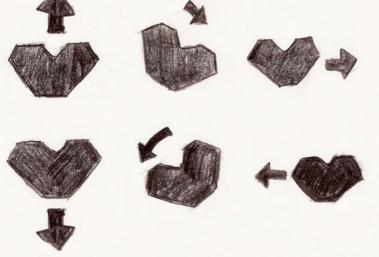
TOPVIEW



The chassis is the base of the robot that allows it to move around. EVE's chassis is in the shape of a heart, which allows for some really cool features to be added. Instead of having four wheels, this chassis only needs three! The wheels aren't the same as normal wheels; they are much more unique.

The wheels are actually a combination of a few things. Along the edge of the wheel, there are smaller wheels perpendicular to the edges that are not attached to a motor. The wheels also turn with a motor which moves the chassis.



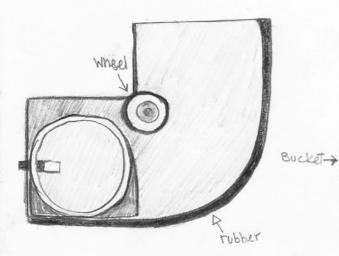


The tiny wheels allow the wheels to be dragged without any resistance. Because of this and the position of the three wheels, the chassis has two additional ways of movement. The chassis can move the standard forward, backward, turn left and turn right, and it can also drift left and drift right.

THE SHOOTER

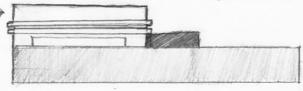
TOP VIEW

(1)



The shooter was designed so that Frisbees could be launched at the 3 point goal. There are four important pieces to the shooter. is a bottom sheet, a curved guard lines with rubber to prevent slipping, a wheel and the feeder. The feeder is made from a bucket with metal wings to help guide the Frisbee.

SIDE VIEW



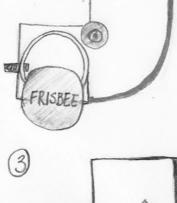
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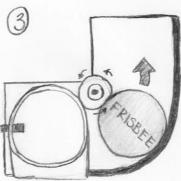
To shoot Frisbees, the Frisbees are loaded into the feeder. The wheel starts to spin then the Frisbees are pushed with a piston into the curved area. The pressure between the wheel and side guard cause the Frisbee to be launched into the air out of the shooter.

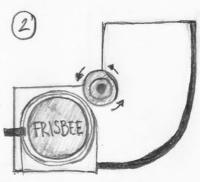
How do the Frisbees get into the feeder?

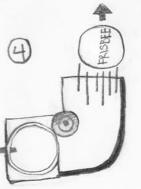




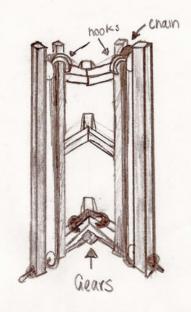








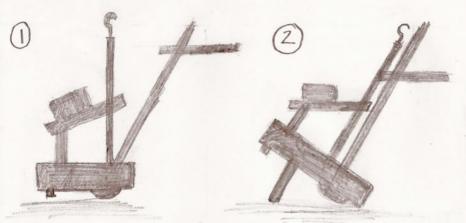
THE CLIMBER



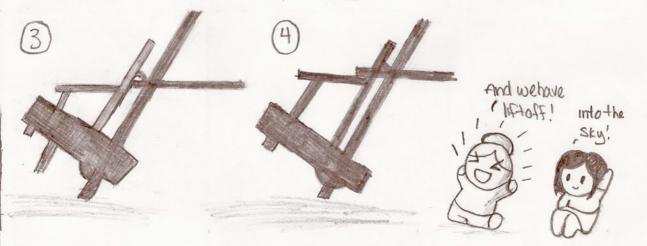
That's a lot of chain!



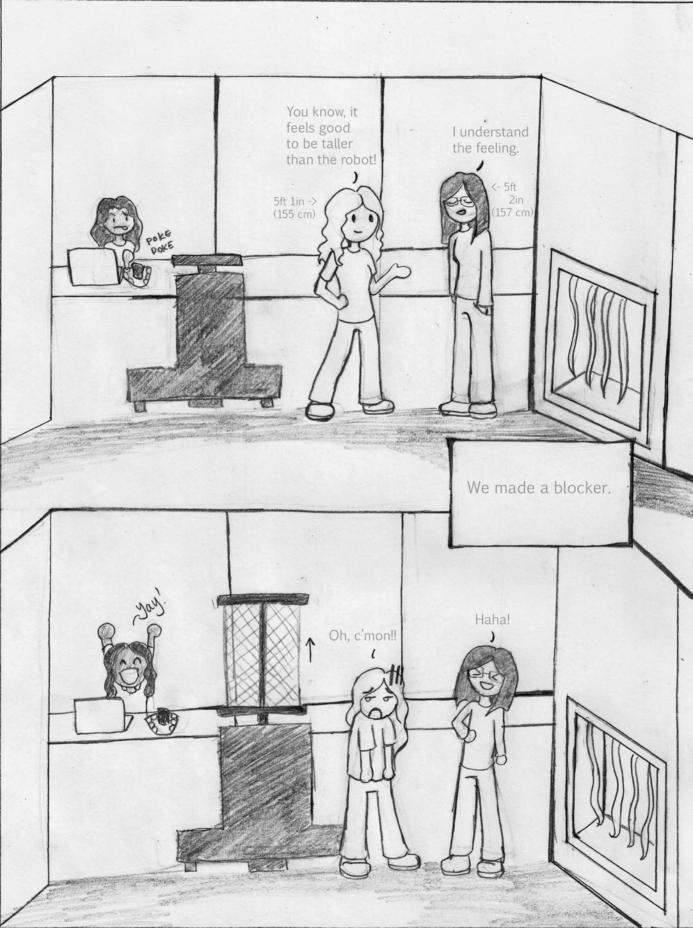
The climber is made to lift onto the first level of the pyramid. It has two chains with identical claws on the same level with each other. Both chains are connected to the same moving gear at the bottom of the climber. There is also a gripper at the bottom of the entire system.



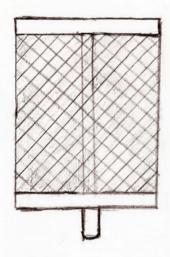
To start climbing, the robot first lines up to one of the corners of the pyramid. Then, with a piston powered foot, the robot leans at the same angle the pyramid is. Then the chain starts to move, pulling the claws down onto the first level rung. It pulls the robot off the ground, and the piston foot is lifted.



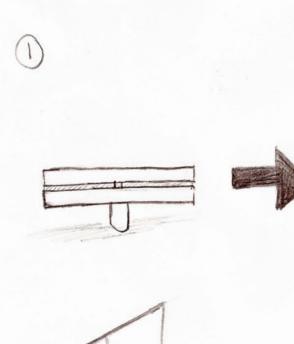




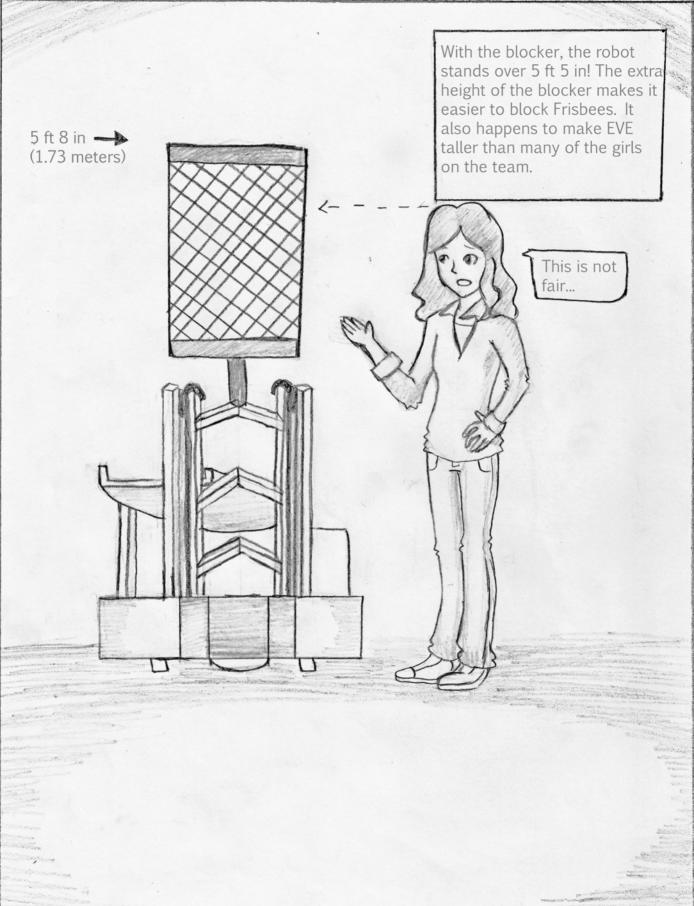
THE BLOCKER

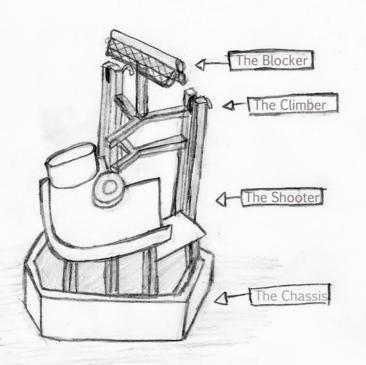


The blocker is controlled with a piston that raises and lowers the blocker. In between the top and bottom rung, there is netting that is attached with a string to prevent Frisbees from being scored.

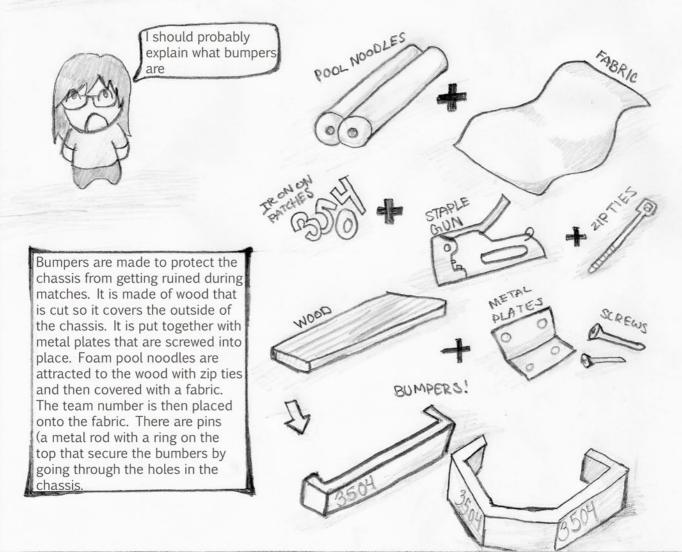








EVE requires each part to perform at her best! EVE also has programming and electronics. Those components are a big part of building robot. Programming the chassis was a new challenge for the programming girls. This is also the first time we added pneumatics (air powered mechanisms) which was a new for the electronic girls.



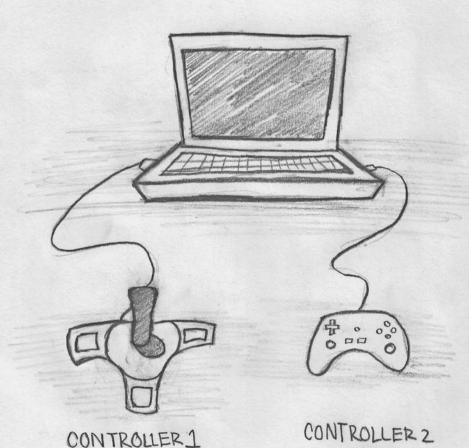
The robot is controlled by two controllers; one is a joystick while the other is a PS2 controller. Controlling EVE is so much fun! The chassis is especially awesome because it has a gyro. In gyro mode, the chassis will go forward when the joystick is forward, no matter what orientation it is in!

CONTROLLER 1

Controls Chassis

CONTROLLERZ

controls shooter typs over robot controls the climber controls the blocker





This joystick is cool because it can twist. The joystick can use all six ways of travel

